

MoneySense KS1 curriculum topic map

MoneySense

Making sense of money



This topic map illustrates how the range of MoneySense resources links to the DfE national curriculum. MoneySense is a free and impartial financial education programme from NatWest that has helped millions of young people learn about money. The programme has received the Financial Education Quality Mark from Young Money and it's easy to use, interactive and fun. MoneySense provides everything you need to teach pupils how to manage money.

NUMERACY AND MATHEMATICS

Measurement

Y1M Recognise and know the value of different denominations of coins and notes.

Y2M Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value; find different combinations of coins that equal the same amounts of money.

Number

Y1N Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.

Y2N Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.

CITIZENSHIP

2i Realise that money comes from different sources and can be used for different purposes and saving.

5d Make real choices (for example, between healthy options in school meals, what to watch on television, what games to play, how to spend and save money sensibly).

5g Consider social and moral dilemmas that they come across in everyday life (for example, aggressive behaviour, questions of fairness, right and wrong, simple political issues, use of money, simple environmental issues).

ENGLISH

SL Listen and respond appropriately to adults and their peers; articulate and justify answers, arguments and opinions; give well-structured descriptions, explanations and narratives for different purposes, including for expressing feelings.

Y1L Listening to and discussing a wide range of poems, stories and non-fiction at a level beyond that at which they can read independently.

SCIENCE

Y1S Describe weather associated with the seasons.

GEOGRAPHY

G1 Identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles.

G2 Use basic geographical vocabulary to refer to key physical features including season and weather.

COMPUTING

Co1 Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

Co2 Recognise common uses of information technology beyond school.

Co3 Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online.

DESIGN AND TECHNOLOGY

DT1 Design purposeful, functional, appealing products for themselves and other users based on design criteria.

PSHE

L6 Learn that money comes from different sources and can be used for different purposes, including the concepts of spending and saving.

L7 Learn about the role money plays in young people's lives including how to keep it safe, choices about spending or saving money and what influences those choices.

H2 Recognise that choices can have good and not so good consequences.

H5 Learn about change and loss and the associated feelings.

L3 Learn about things they can do to help look after their environment.

L10 Learn what money is; forms that money comes in; that money comes from different sources.

L11 Understand that people make different choices about how to save and spend money.

L12 Learn about the difference between needs and wants; that sometimes people may not always be able to have the things they want.

H20 Learn about change and loss; to identify feelings associated with this; to recognise what helps people to feel better.

MoneySense topics

What coins and notes do we use?

Pupils explore what coins and notes there are, and how they are used.

Curriculum links: Y1M Y2M Y2N SL

Resources:

- Interactive activity
- Lesson plan
- Quiz (PowerPoint)
- Activity sheet
- Infographics



What are needs and wants?

Pupils explore the difference between 'needs' and 'wants', considering how we prioritise the things we buy in terms of importance.

Curriculum links: L6 L7 L10 L11 H2 SL

Resources:

- Lesson plan
- Activity sheet
- Video
- Presentation (PowerPoint)

How can I keep track of my money?

Pupils explore ways of knowing how much money they receive and spend by making simple records.

Curriculum links: L6 L7 L10 L11 H2 H5 H20 SL Y1M Y2N

Resources:

- Interactive activity (e-storybook)
- Lesson plan
- Activity sheet
- Presentation (PowerPoint)

Augmented reality games: What do I know about selling, spending and saving?

This interactive lesson uses augmented reality to introduce pupils to the financial concepts of selling, spending and saving.

Curriculum links: L10 Y1M Y1N Y2M Y2N Co1 Co2 Co3 DT1

Resources:

- Lesson plan
- AR technical guide with printable QR codes



Where can I keep my money safe?

Pupils explore how to keep money safe – identifying safe places to keep money, the different choices involved in keeping money safe, and the consequences of losing money.

Curriculum links: L6 L7 L10 L11 H2 H5 H20 SL

Resources:

- Interactive activity
- Lesson plan
- Quiz (PowerPoint)
- Activity sheet
- Infographics

Why is it important to save money?

Pupils learn about saving money for later, reasons for saving and how it might make them feel, and why saving can be important.

Curriculum links: L6 L7 L10 L11 H2 H5 H20 2i SL

Resources:

- Interactive activity
- Lesson plan
- Quiz (PowerPoint)
- Activity sheets
- Infographic

Where does money come from?

Pupils explore where people get money from, including working to earn money. Also helps pupils understand earning and saving for the future.

Curriculum links: L6 L7 L10 L11 2i SL

Resources:

- Interactive activity
- Lesson plan
- Quiz (PowerPoint)
- Activity sheet
- Infographics

Climate Savers virtual assembly

Climate Savers virtual assembly engages pupils with the topic of climate change and discusses actions that can be taken to save money in an environmentally sustainable way.

Curriculum links: L3 L11 SL Y1S G1 G2 5g

Resources:

- Delivery guide
- Video

MoneySense workshops

Super smoothie shop

This workshop introduces pupils to the concepts of enterprise, buying, selling and budgeting in a series of group activities based on setting up a smoothie shop.

Curriculum links: L10 L11 L12 Y2M Y2N SL 2i

Resources:

- Delivery notes
- Presentation
- Activity sheet (pricing)
- Certificate
- Activity sheet (1A, 2B, 2A, 3A, 3B)

How we use money

Pupils explore the difference between 'needs' and 'wants', ways in which families spend money, and our choices around how to use money (e.g. spend, save, or donate).

Curriculum links: L11 L12 Y1M SL Y1L 5d

Resources:

- Video
- Delivery notes
- Presentation
- Activity sheets
- Certificate

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